



# SUPERHERO MATH

## Be a Math Superhero!

Imagine learning math from a Superhero... What do you get when all the fun of a Nickelodeon TV game show - the crazy games, the wacky stunts and the outrageous antics - collides with elementary math terms and lessons? You get "Superhero Math," the most ambitious assembly show ever to capture your students' interests and ignite their imaginations.

## Capture Students Interest and Ignite their Imagination

Students meet a real-life Superhero who shrinks to 8" tall as they participate in measurement games, divides into ninths as they hear about fractions and then geometrically vanishes into a shape-filled puzzle! Plus after 14 kids participate on stage, everyone takes home top-secret instruction sheets so they can prove to their families that the real math superhero is living under their roof.

## Jammed with Learning!

**For Younger Students:** | Patterns, shapes, topological puzzles | Odd & even numbers | Sorting & estimating | Standard & non-standard forms of measurement | Introduction to fractions. **For Older Students:** Area, volume & perimeter | Probability, possibility and odds | Fractions and symmetry | Simple logic & reasoning | Tangrams and geometry | Mental math



**Audience:** K-6 **Capacity:** 400

**Presentation Time:** 45 minutes  
during set-up time.

**Set-Up Time:** 45 minutes. Please ensure performance space is clear and empty of classes  
**Take-Down Time:** 30 minutes

**Presentation Area:** Brightly lit performance space; minimum area of 8 ft. x 20 ft. Performance space can be stage or floor-level; floor level is preferred. If performance space is floor level, please seat students on the floor and not in chairs. If the performance area is a stage please make sure there are stairs for easy volunteer access to the performance area.

**Assembly Requirements:** One large table. Depending on your location, you may be asked to provide a PA system with RCA-jack input. Nearby electrical outlet or extension cord.